Daredevil ™&©1993 Marvel Comics, ARR.

Frank-ly Speaking, Daredevil's Hot Again

Just over ten years ago, ***Daredevil*** was perhaps the hottest comic on the stands, largely because of the work of Frank Miller. Almost eight years ago, ***Daredevil*** was once again a fan favorite—and once again Frank Miller was responsible, along with popular artist Dave Mazzuchelli. A couple of years later, and fans were once again talking about ***Daredevil***—but this time, it's a hot artist named John Romita Jr. who's stirring up the commotion.

And now it's 1993, and a lot of new fans don't remember the days when ***Daredevil*** was one of Marvel's most successful titles with both the critics and the readers. Later this month, though, Marvel is returning to Daredevil's glory days once again by bringing back both Frank Miller and John Romita Jr. for a special five-issue miniseries that expands upon Daredevil's early days.

Daredevil: Man Without Fear is a five-issue retelling of Daredevil's creation. Writer Frank Miller has included the archetypal elements of the original Stan Lee-Bill Everett origin from ***Daredevil #1*** as well as the additional origin elements originally presented in Miller's first run on the book, including the Hand, Stick, and Elektra. Don't assume that ***Daredevil: Man Without Fear*** is just a retelling of a familiar story, though; Miller's hard-edged story adds new insights to the familiar tale.

Once again, John Romita Jr. is illustrating the adventures of the Man Without Fear, joined by inker Al Williamson. Since his departure from ***Daredevil,*** JRJr has become incredibly popular for his work on ***Uncanny X-Men***; for many mutant fans, this will be their first opportunity to see his art on ***Daredevil***... and what a treat it is!

The five-issue miniseries will be presented on glossy Fanfare stock with enhanced covers; ***Daredevil: Man Without Fear #1,*** a $2.95 comic, is scheduled for August 26th release.

At the same time Miller and Romita Jr. are telling the story of Daredevil's early days, Daniel Chichester and Scott McDaniel are introducing some significant changes in the ongoing ***Daredevil*** title. The six-part "Fall From Grace" storyline, which began in ***Daredevil #330,*** will culminate in a new costume and a new identity for Daredevil; this will be the first costume change since Wally Wood introduced the familiar red and black costume way back in ***Daredevil #7.***

by Wayne Lee

Mirage Takes the Next Step

Thus far, Mirage Publishing has been best known for its star title, ***Teenage Mutant Ninja Turtles.*** While the Turtles have always had a superhero edge to their adventures, the book isn't a superhero comic in the traditional sense; in fact, up until now Mirage has been one of the few publishers that didn't offer superhero titles as a part of their line. That changes in August, though, when Mirage debuts three titles in its own superhero imprint, Next Comics.

The Next titles will be produced by names very familiar to Mirage fans: A.C. Farley, Michael Dooney, and Peter Laird. "Since most of us here at Mirage consider ourselves 'children of Jack Kirby,' the prospect of doing some cosmic, bigger-than-life adventure stories was an opportunity not to be missed," Michael Dooney said. "After lots of brainstorming, sketches, and meetings we decided to start off with three new interconnected color titles, ***Bioneers*** by A.C. Farley, ***Xenotech*** by yours truly, Michael Dooney, and ***Stupid Heroes*** by Peter Laird. This will be Pete's first major comic series since he and Kevin created the TMNT!"

Bioneers is a high-tech counterterrorism fighting team, Team DragonFighters, whose mission soon expands to include such extraordinary threats as supervillains and even aliens. The Bioneers are genetically engineered for their dangerous duties—but even those who designed them couldn't have predicted the sorts of menaces they'll have to face.

Xenotech also stars a high-tech combat team—but these individuals have been assembled by an alien race to defend the Earth against threats from other worlds, other times, and other dimensions. They stand guard against anything that might come through the interdimensional rifts that provide access routes to almost anywhere in the universe.

Stupid Heroes looks at the downside of superheroes. A mental disorder called Dementia Dominus is afflicting the super-powered population, decaying the minds of the heroes. Some are reduced to childlike levels of mentality, while others become paranoid, schizophrenic, or megalomanical. As these heroes become a danger to their society, something must be done... but what?

Each Next title will debut as a three-issue monthly miniseries beginning in August. Afterwards, the characters from each of the three series will meet in a massive crossover called ***Maelstrom.*** Each of the three miniseries as well as ***Maelstrom*** will contain two exclusive bound-in trading cards along with proofs of purchase that can be redeemed for exclusive limited edition trading cards. Furthermore, the first issue of each of the books will feature a secret exclusive cover enhancement—but Mirage isn't giving any more info about what that cover enhancement might be (that's why it's a secret!).

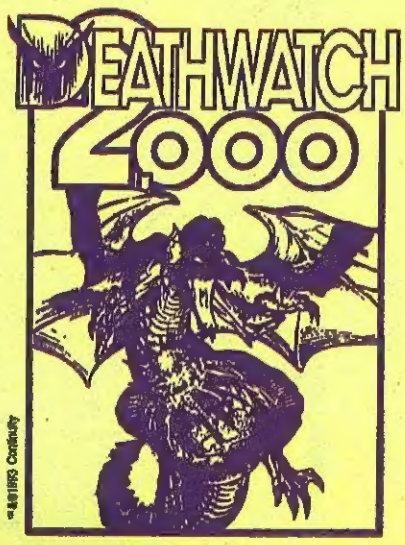
In a summer already dominated by superhero debuts, Mirage believes that the Next books will offer readers the next step in superhero adventure—and they're promising the same sort of action and entertainment that has made ***Teenage Mutant Ninja Turtles*** such a fan favorite.

by Wayne Lee

A Hero Of Many Companies

One of the main complaints that people have had about all of the super-hero role-playing games that are on the market is just that: there are so many different games on the market. It has become almost impossible to play some of your favorite characters together unless they are from the same company. That won't be the case for much longer, however, because Excel Marketing is set to release the new ***Heroes and Heroines*** game, which will feature heroes from not one, not two, but *three* companies to start with—with the possibilities of more companies to come.

Excel has obtained the license to use the heroes from Malibu's ***Protectors*** and ***Ex-Mutants*** comics, Continuity's ***Deathwatch 2000*** comic series, and Sam Keith and Image's ***Maxx***, all for the same system. Each company's characters will be detailed in a separate module that is scheduled for simultaneous release with the basic game; after that, the adventures will be released as they're created.



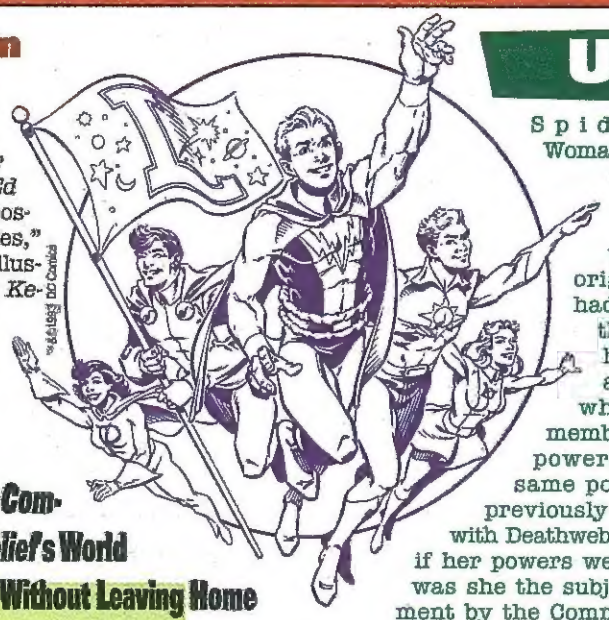
The excitement doesn't end there ,though, because Excel is reportedly in negotiations with several other well known product lines to bring their heroes into the fold. Now you really will be able to tell who would win a fight between, say, the Maxx and Megaton, using the official rules. ***The Heroes and Heroines Game*** from Excel Marketing will be released in September for the suggested retail price of $19.95; ***The Maxx Adventure Supplement, The Deathwatch 2000 Adventure Supplement,*** and ***The Protectors and Ex-Mutants Adventure Supplement*** will be released simultaneous - th the basic game for $14.95 each.

by Brett Brooks

From Your Friendly Neighborhood Comics Outlet
Printed on 100% Recycled Newsprint

Moving Ahead With the Legion

DC's Legion of Super-Heroes Archives series continues this summer with the release of the third hardcover volume. This book, which advances the Legion chronological reprint series into the Silver Age glory days of the superteam, includes such *Ed Hamilton* and *Jerry Siegel* stories as "The Eight Impossible Missions," "The Revolt of the Girl Legionnaires," and "The Revenge of the Knave From Krypton.," illustrated by *Curt Swan, John Forte,* and others. *Karl Kesel* supplies the new cover for this 224-page volume; ***The Legion of Super-Heroes Archives Volume Three,*** a $39.95 hardcover, is scheduled for September 2nd release.



A Trading Card Stowaway

Maybe the title of the story appearing in ***Star Trek: Deep Space Nine #2*** is prophetic: this issue's tale is entitled "Stowaway," and the issue ships polybagged with a little stowaway of its own: a Skybox ***Star Trek: Deep Space Nine*** promotional trading card, specially enhanced for inclusion with this book. This card serves as an advance preview of Skybox's 125-card series scheduled to hit comic shops in November.

The "Stowaway" story, written by *Mike W. Barr* and illustrated by *Gordon Purcell* and *Terry Pallot,* all but buries Deep Space Nine under the Cardassian Fungus; Kira and Odo must infiltrate a Federation starship to learn the truth about its origins. ***Star Trek: Deep Space Nine #2,*** a $2.50 comic, is scheduled for September release.

Join Comic Relief's World Tour Without Leaving Home

Here's a way to enjoy some of the best editorial cartoons the world has to offer without having to go any further than your local comic shop: let ***Comic Relief*** do the travelling for you! ***Comic Relief #56,*** a September release, features a look at the best editorial cartoons from Germany, the Netherlands, and Belgium. Of course, there's a heaping helping of homefront editorial cartoons as well—along with ***Calvin & Hobbes, Doonesbury, Far Side, Life In Hell,*** Dave Barry, Stephanie Brush, and more. ***Comic Relief #54*** offers 84 pages of great reading for only $3.95—and you don't need a passport!

Untangling the Web

Spider-Woman has been an active member of the Avengers West Coast for some time now, but neither she nor her readers actually know very much about her origins. Julia Carpenter had always assumed that the events that gave her her spider-powers were accidental. However, when the Commission member responsible for her powers shows up with the same poisonous swellings she previously suffered in her battle with Deathweb, Julia begins to wonder if her powers were truly accidental, or was she the subject of a covert experiment by the Commission... or by Deathweb? She won't have too much time to speculate on the matter, though, because the villainous Deathweb is close behind, and they have no intentions of letting Julia live to find out the answers to her questions.

Spider-Woman is a four-issue limited series written by comics veteran *Roy Thomas* and illustrated by *John Czop* and *Andrew Pepoy*. According to Marvel's *Kevin Tang*, "***Spider-Woman*** establishes Julia as a major player in ***Avengers West Coast***; this is a more aggressive Spider-Woman than we've ever seen before!" Your first chance to meet this revamped Spider-Woman will come about on September 16th, when the $1.75 debut issue is scheduled for release.

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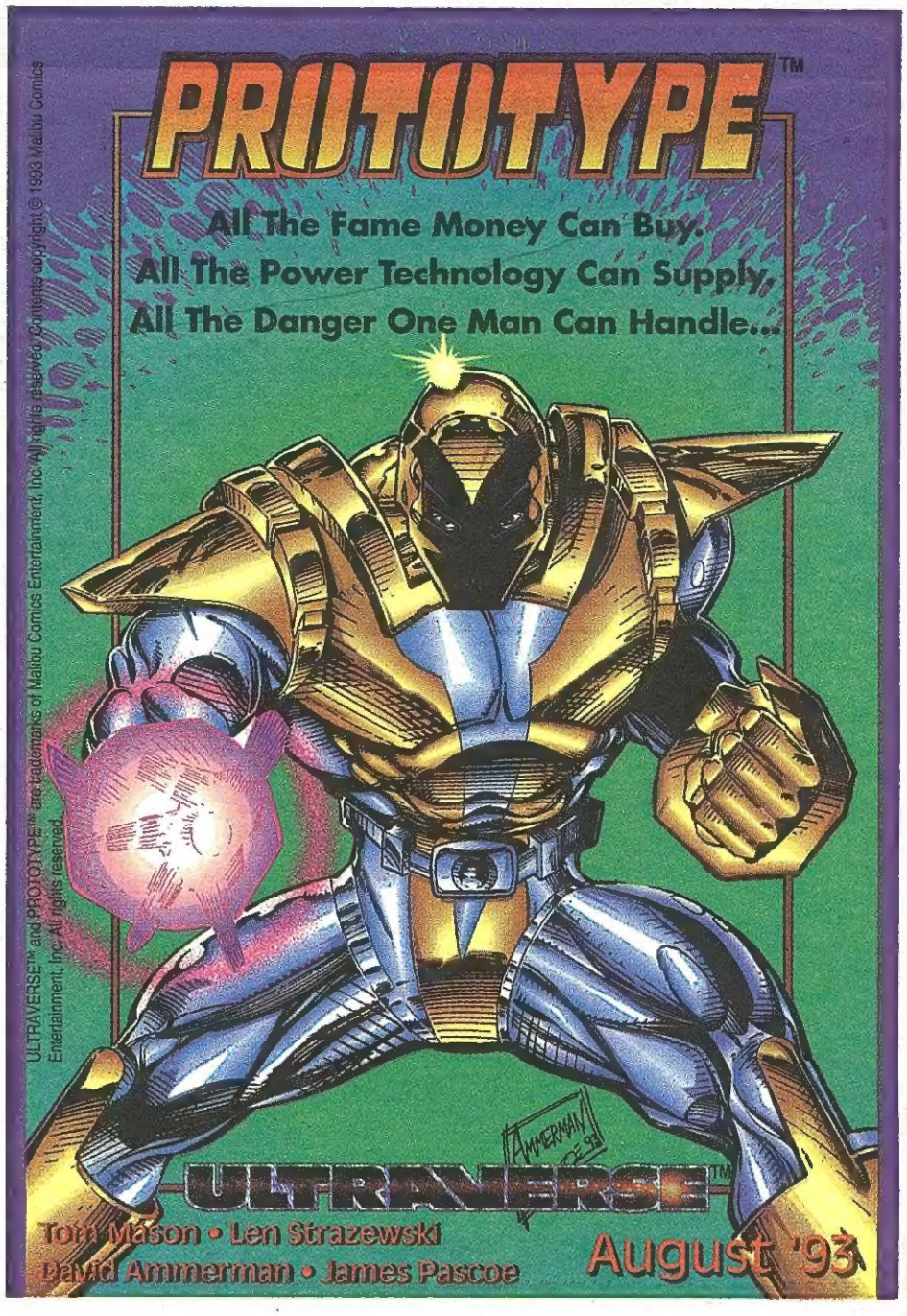
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MIKE GRELL

SHAMAN'S TEARS™

image™

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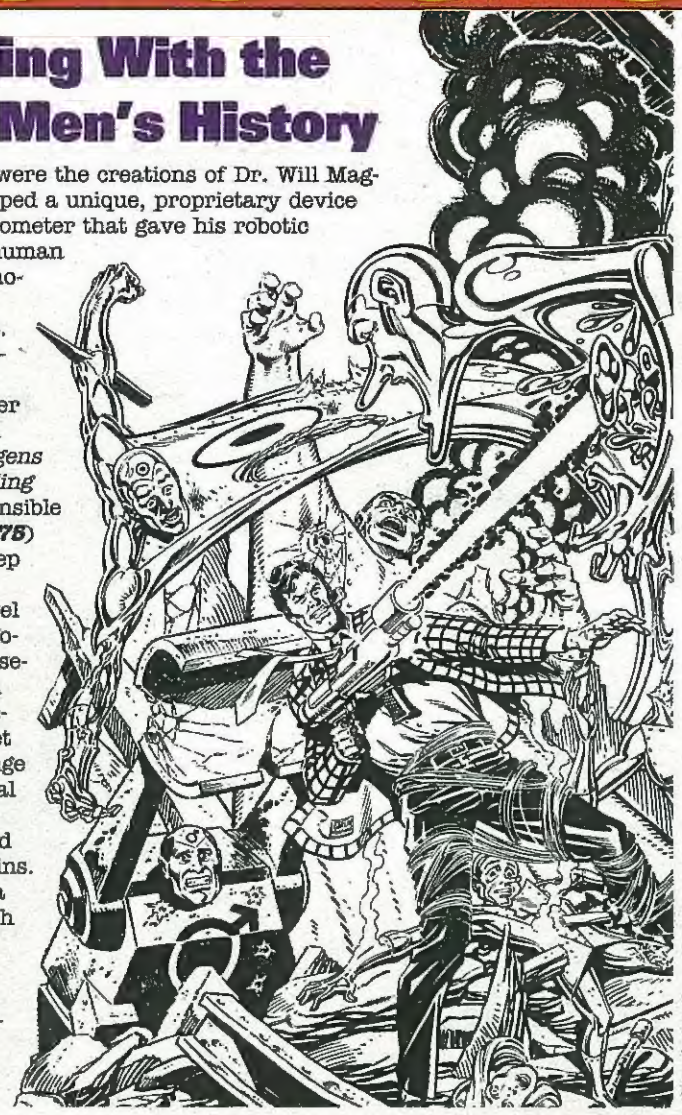
GET AN EYEFUL
EVERY MONTH!

Meddling With the Metal Men's History

The Metal Men were the creations of Dr. Will Magnus, who developed a unique, proprietary device called a responsometer that gave his robotic creations near-human qualities and emotions... right? Well, maybe not. In a new four-issue ***Metal Men*** minisieres, writer *Mike Carlin* and artists *Dan Jurgens* and *Brett Breeding* (the team responsible for ***Superman #75***) take readers deep into a secured chamber on Level 12 of Magnus Robotics, where a secret long hidden by Magnus is revealed... a secret that will challenge all that the Metal Men had previously understood about their origins. ***Metal Men #1***, a $2.50 comic with a multi-colored foil enhanced cover, is scheduled for September 9th release.



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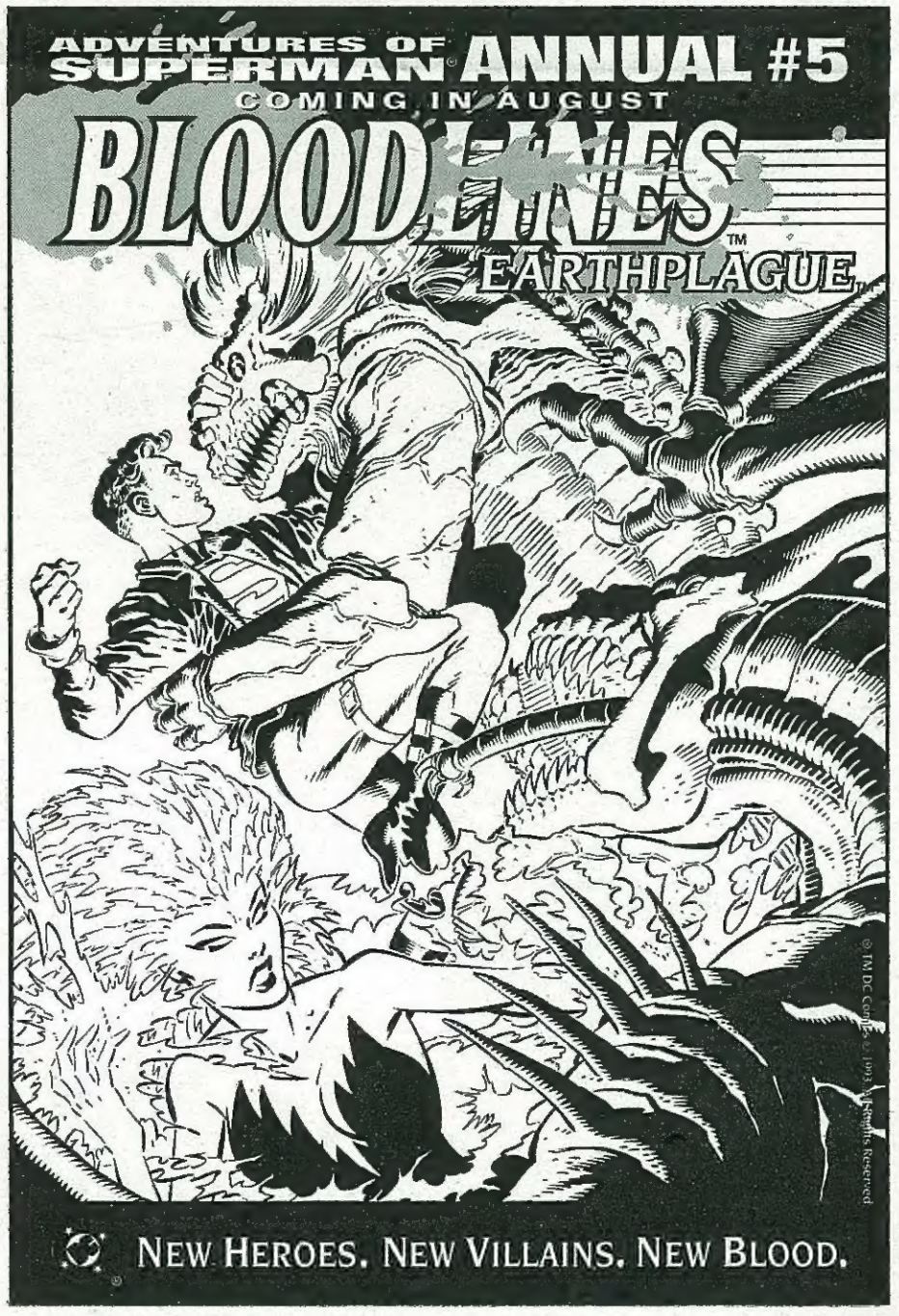
Down the Line

Image Comics is on the verge of signing a deal to create action figures based on Image superheroes—and they're hoping to have them initially available only in comic shops!... Simon Bisley is doing ***Maximum Force Skycaps*** to tie in with his Atomeka work... *Frank Miller* and *Dave Gibbons* are working on a ***Martha Washington*** series that picks up where ***Give Me Liberty*** left off... *Mike Baron* and *Lurene Haines* are working on a ***Cat People*** comic for Malibu... A ***Flaming Carrot-Teenage Mutant Ninja Turtles*** crossover should kick off in November... There's a ***Hawkeye*** miniseries in the works that Marvel hopes will spin the hero off as a solo star... ***Victory,*** a major Image comics crossover, should begin in late '93 or early '94; it'll involve most of the Image heroes... You'll be seeing a ***Tekworld*** card series soon, and it'll feature a novella by Ron Goulart on the back of each card—but it'll carry a Dark Horse imprint, not a Marvel slug!... Is the world ready for a Hot Wheels ***Spawnmobile***?... ***Tiny Toons*** cards are coming, animation fans...

Images Narrows Its Focus

Don't assume that the publishers aren't aware of the tremendous number of comic book titles hitting the shelves every month; they, too, have noticed that there's more variety than ever before. One company, Image Comics, is narrowing its focus in light of the plethora of books being offered currently. According to Image publisher Tony Lobito, Image is cutting back on several of its titles once their initial miniseries run is completed; the titles that will not continue beyond their initial miniseries run include ***Tribe, Shaman's Tears, Stupid,*** and ***Trencher.*** Image is committed to publishing the remainder of each of these miniseries as they were originally slated. "We feel this is unfortunate," Lobito said, "but we also believe this was our best option to assure the continued viability of Image in the face of the oncoming glut which threatens the prosperity of our marketplace."

Image will gradually develop the company's line, but the focus will be more strongly superhero oriented, centered around the original six titles ***Spawn, Youngblood, WildCATs, Shadowhawk, Cyberforce,*** and ***Savage Dragon.*** Most of the new Image books will spin off from this six-title core. "The guys are all very excited about the current restructuring of the Image line," Lobito said. "The fans have spoken and this is what they want."


ADVENTURES OF SUPERMAN ANNUAL #5
COMING IN AUGUST
BLOOD LINES
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NEW HEROES. NEW VILLAINS. NEW BLOOD.

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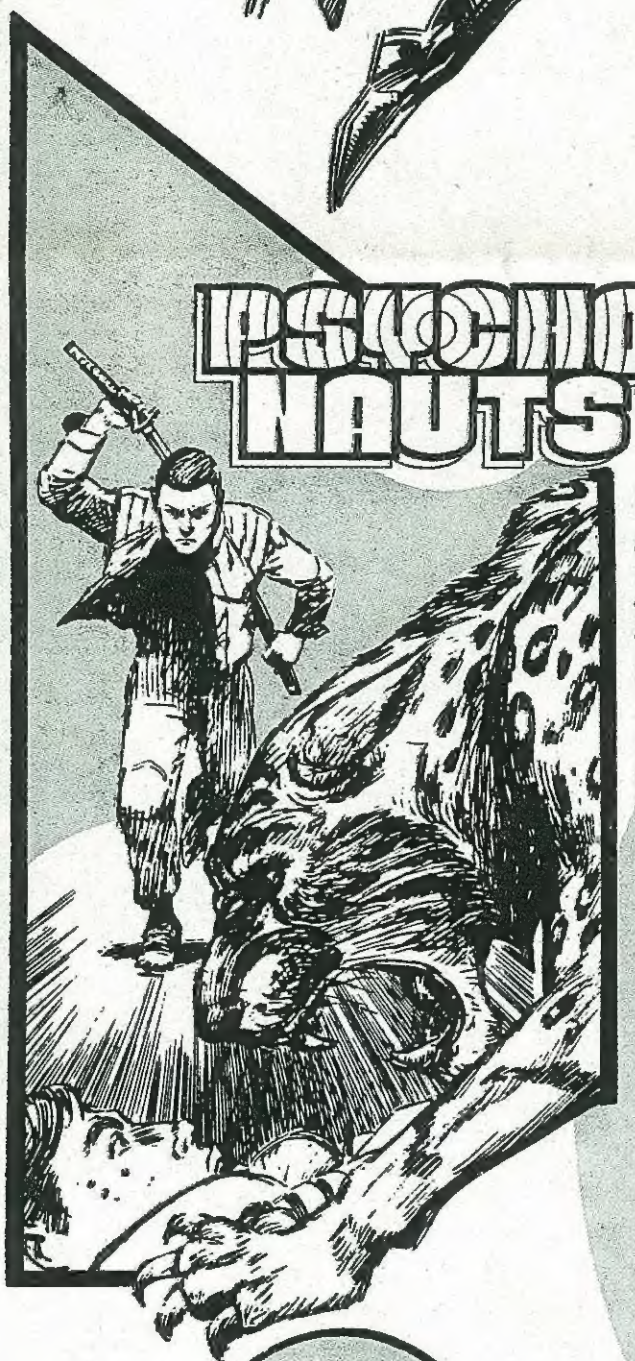
WHEN YOU DISCOVER THE TRUTH BEHIND EMPYREAN'S HOSPITAL FOR MUTANTS, YOU'LL JUST BE SICK!

THE X-MEN TRAVEL TO THE CARIBBEAN ONLY TO COME FACE-TO-FACE WITH THE BROTHERHOOD OF EVIL MUTANTS AND EMPYREAN. IT'S 64 PAGES OF UNCANNY TALES BY FABIAN NICIEZA AND AARON WIESENFELD. FREE "ROOKIE" EMPYREAN TRADING CARD. SELF-CONTAINED STORIES.

HYPERKIND #2

LAST ISSUE CHANGED THEIR LIVES. THIS ISSUE MIGHT COST THEM.

WHEN FOUR TEENAGERS ARE TRICKED INTO ACCEPTING NEW SUPERPOWERS, THEY ARE LEFT TO BECOME THE HEROES OF LEGEND, PAXIS. HEROES FROM THE MIND OF CLIVE BARKER. BY FRED BURKE, PARIS CULLINS AND BOB PETRECCA.



PSYCHONAUTS #1

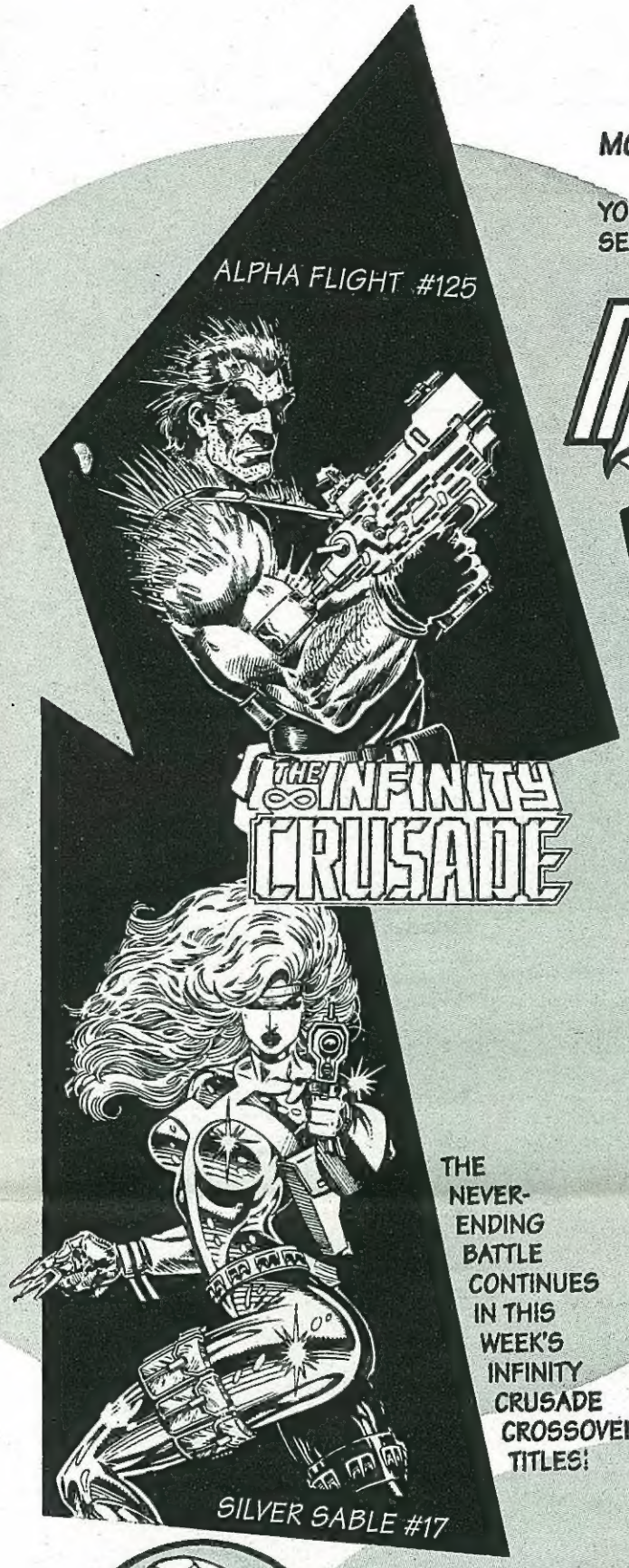
DEATH, DISEASE & DECAY—AND THAT'S BEFORE THE ISSUE BEGINS!

A GROUP OF PSYCHICS RETURN AFTER MANY YEARS TO THEIR ENVIRONMENTALLY RAVAGED HOMEWORLD, A HOMEWORLD THAT JUST HAPPENS TO BE EARTH. IT'S TERRA TERROR BY ALAN GRANT, TONY LUKE AND MOTOFUMI KOBAYASHI.

GHOST RIDER #42

WILL BLAZE GIVE UP THE GHOST?

IN PART 3 OF THE ROAD TO VENGEANCE: THE MISSING LINK, CENTURIOUS TORTURES THE KIDNAPPED BLAZE—AND GHOST RIDER'S RESCUE MAY BE TOO LATE. BY HOWARD MACKIE, RON GARNEY AND CHRIS IVY.



THE NEVER-ENDING BATTLE CONTINUES IN THIS WEEK'S INFINITY CRUSADE CROSSOVER TITLES!

MOON KNIGHT #55

YOU'RE GOING TO GO INTO ORBIT WHEN YOU SEE ARTIST STEPHEN PLATT'S VERSION OF

HERO CAPS:

- **GHOST RIDER HERO CAPS #1**
- **MARVEL HERO CAPS#1**

DON'T MISS THE NEWEST STACKABLE, TOSSABLE, COLLECTABLES TO HIT THE MARKET IN A LONG TIME. HERO CAPS ARE COLLECTABLE CARDBOARD DISKS EMBLAZONED WITH MARVEL'S HOTTEST HEROES. THIS MONTH, SETS INCLUDE A COLLECTION OF MARVEL CHARACTERS AND A COLLECTION OF GHOST RIDER AND THE MIDNIGHT SONS. EACH HERO CAP IS DIE-CUT ON A STANDARD COMIC-SIZED CARDBOARD SHEET.

MARVEL® COMICS

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AUGUST HOT PICKS!

by cliff biggers

Floods and heat—the news has focused on both recently, bringing us stories of the weather tribulations being inflicted on various parts of the country this summer.. We're also looking at floods and heat, but we're not talking about the weather here. Instead, we're talking about the flood of comics coming into your local comic shop in August—and the scorching-hot books that you'll want to check out while you can still find 'em on the stands at cover price. If you're looking for some good reading to help you forget about one of the country's more difficult summers in many years, maybe these two dozen books will help.

BATMAN 500

This is The Book insofar as Batman fans are concerned. Bruce Wayne has turned the Batman mantle over to Azrael, and the changing of the guard formally occurs in this issue. Sure, Azrael's been running around in Bruce Wayne's old Batman costume for a few issues now—but as of ***Batman #500***, the new-look Azrael Batman is making it clear that he isn't just another version of the old Dark Knight Detective. Sales on **Knightfall** have been soaring with every installment... and this is the book they're all building to. *(DC, $3.95 for the collector's edition, $2.50 for the standard edition)*

DAREDEVIL: MAN WITHOUT FEAR 1

Marvel's shaking things up in the monthly ***Daredevil*** book—but that's nothing compared to what Frank Miller and John Romita Jr. are doing in this five-issue limited series. This is the project that's been rumored for years as ***Daredevil: Year One;*** now the rumor has been replaced with reality, and the result is a superstar miniseries that overshadows any other Daredevil project. This isn't just a retelling of facts we've all read again and again; Miller and JRJr have augmented the familiar origin story with new details that enhance the story—just as Miller did several years ago with ***Batman: Year One***. If you've given up on ***Daredevil,*** this is the book that should bring you back. *(Marvel, $2.95)*

DEATHMATE EPILOGUE

The universes that were brought together in the ***Deathmate Prologue*** are split apart in this miniseries finale. This isn't one of those endings where everything is restored to normal and the entire crossover is forgotten, though; there are characters introduced in ***Deathmate*** who will appear in upcoming books from both Image and Valiant. ***Deathmate*** is the crossover event of the summer—and everyone who's enjoyed any installment thus far will have to see how it all ends. *(Image/Valiant, $2.95)*

DONNA MATRIX 1

A decade ago, Michael Saenz generated a lot of excitement with the first computer-produced comic book, ***Shatter.*** His newest project, ***Donna Matrix,*** is gigabytes ahead of that simple production; this is a virtually photo-quality comic produced using state-of-the-art computer illustration programs, 3-D imaging technology, and more. The story, which is intended for mature readers—but we want to point out that it's not an adult comic—stars a pleasure droid who's been reprogrammed with the intelligence of a tactical fighter. Needless to say, the programmer gets far more than he bargained for... and 21st Century Chicago isn't quite sure what's hit it! *(Reactor/Digital, $2.95)*

E-MAN 1

E-Man enters his third decade with this new miniseries from Alpha Comics—and creators Nicola Cuti and Joe Staton are on hand to welcome him into the 90's. All the ***E-Man*** gang is here—Nova Kane, Vamfire, Teddy Q, Mike Mauser—and after a few misstep in the 80's, Cuti and Staton are making every effort to recapture the innocent sense of wonder that made ***E-Man*** such a refreshing read in its original Charlton days. Don't be surprised if this one sells out very quickly; odds are that most comic shops underestimated the number of ***E-Man*** fans who'll be excited to see Alec Tronn again. *(Alpha, $2.75/$3.25)*

EXILES 1

Malibu's Ultraverse seems to be the summer winner in the new-universe rollout. Response has been very positive to each Ultraverse title thus far, and that momentum should make this month's two series debuts hot commodities. ***Exiles*** is an outcasts-turn-superheroes book in the style of X-Men and the original Doom Patrol—but it has an extra tension because the same virus that created these new ultraheroes may also cause them to die. Steve Gerber, Paul Pelletier, and Ken Branch continue the same quality storytelling that's been the linchpin of the Ultraverse line's success. *(Malibu/Ultraverse, $1.95)*

GEN-X 1

Jim Lee's newest creation is just the sort of book his fans are going to love: a quartet of teenagers whose lives are turned upside down when the government decides that they're too dangerous to remain free. Before too long, their struggle to elude capture leads them to discover the truth about their secret past... and their incredible abilities. Brandon Choi, Jeffrey Scott, and Alan Garner return to the essential Image concepts with this series that's sure to be a hit with everyone who enjoyed ***Youngblood, WildCATs,*** and ***Cyberforce***. *(Image, $2.50)*

GOLDEN AGE 1

The Golden Age doesn't carry a Vertigo imprint, but it has a lot in common with Vertigo books: it presents a provocative, feet-of-clay look at DC's Golden Age superheroes in an Elseworlds story that will inevitably be compared with Watchmen. James Robinson's taut storyline explores the role of the Golden Age heroes in a post-war McCarthyistic society; Paul Smith's artwork evokes the look of the Golden Age while maintaining a contemporary style. ***The Golden Age*** is likely to be a real sleeper hit; in a month dominated by high-profile superhero projects, it's very possible that the first issue has been underordered... so don't miss out on your chance to pick it up—because you may not get a second... *(August, $4.95)*

GRENDEL TALES 1

James Robinson has another sizzler on the list with ***Grendel Tales.*** ***Grendel Tales*** features not just one Grendel—instead, there are four different Grendels here, battling for control of New Orleans. The success of the most recent Matt Wagner ***Grendel*** miniseries—as well as the ***Batman/Grendel*** crossover—has made the character a star attraction once again. Dark Horse isn't going to give fans time to forget about the character... not when they have a miniseries of this caliber ready to go! *(Dark Horse, $2.50)*

LOBO CONVENTION SPECIAL 1

Lobo isn't quite the fan favorite he used to be, but this irreverent, wacky special is just offbeat enough to entice fans back into the Czarnian's corner. You see, Lobo is looking for a new ***Superman #75***... because he tore his in two in a fit of laughter while reading it. As you might suspect, Lobo doesn't intend to pay a lot for this comic—and as you might also suspect, this puts him at odds with a number of dealers when he drops in on a comic book convention. After a summer packed with comic cons from coast to coast, a book combining Lobo's over-the-top mayhem and comic con satires should find a ready audience... after all, there are probably a lot of fans who'd love to have Lobo around when they go shopping at their local con... *(DC, $1.75)*

PLASM 1

Jim Shooter's back... and considering his previous track record, there aren't too many savvy fans who are going to miss out on the premiere book from Shooter's new company. The ***Plasm Zero Trading Cards*** offered fans sneak peek at the Plasm Universe—but the real action begins here. ***Plasm*** reunites Shooter and David Lapham, the team originally responsible for the hit Valiant title ***Harbinger;*** there are a lot of readers who are pretty confident that ***Plasm*** will duplicate ***Harbinger***'s success. *(Defiant, $2.95)*

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images of SHADOWHAWK™

ongoing series
three issue story arcs - hot artists!

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SHADOWHAWK III

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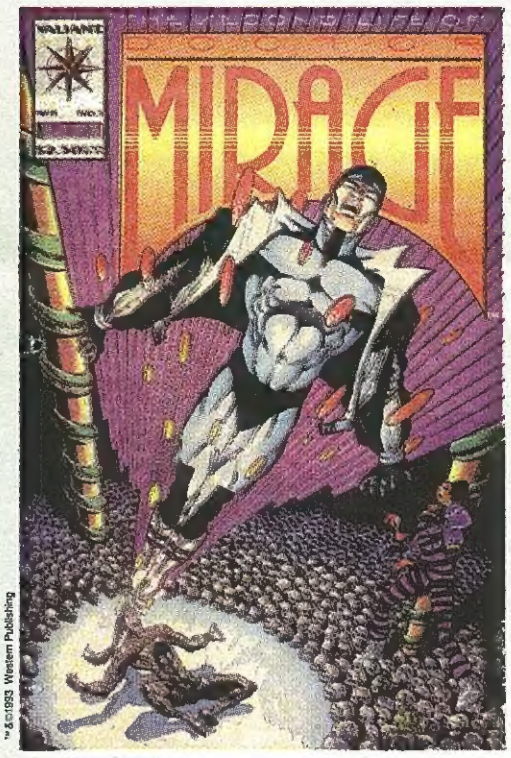
CSN HOT PICKS

PROTOTYPE 1

The Ultraverse rollout continues with a title that not only introduces a new Ultraverse hero, but it also offers a bit of the Ultraverse backstory. ***Prototype*** is appropriately named: it's the story of a man who is, in effect, testing out a new armored supersuit. He's not the first hero to wear the suit... but they're hoping that they've gotten the bugs out this time. Len Strazewski, Tom Mason, David Ammerman, and James Pascoe offer an interesting take on the armored-hero concept that should find a ready audience of Ultraverse readers. *(August, $1.95)*

THE SECOND LIFE OF DR. MIRAGE 1

It's a busy summer for the Valiant gang: this is the second new-title rollout of the season—a fact that's sure to please fans who can't get enough Valiant action. ***Dr. Mirage*** is a bit more cosmic than the typical Valiant book—but then again, Valiant hasn't made its reputation by doing the same thing over and over again, have they? Bob Layton is the creator/writer of the series; he's joined by Bernard Chang and Ken Branch, who have outdone themselves on this title. There are no special covers, no gimmicks—just good storytelling and a grand struggle involving Valiant's archvillain Master Darque. *(Valiant, $2.50)*



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OVERLOOKED SIZZLER!

A few years ago, we called your attention to a relatively new publication that contained editorial cartoons, humor columns, and comic strips. Well, it's been several years and more than fifty issues since then, so we'd like to once again call your attention to that same publication: Comic Relief. Even on the busiest comic book weeks, ***Comic Relief*** is one of the first books we pick up—and one of the most entertaining magazines we read. Calvin and Hobbes, Outland, Stephanie Brush, Ask Dr. Science, Doonesbury, Dave Barry, Joe Bob Briggs, Sylvia, News of the Weird—they're all here, along with dozens of editorial cartoons and humor features. No other publication offers as much entertainment for so little money; if you aren't picking it up, you really need to reconsider your reading priorities. *(Page One, Inc., $3.95)*

STRYKE FORCE 1

Marc Silvestri, Brandon Peterson, and Dan Panosian spin ***Cyberforce***'s most popular hero, Morgan Stryker, into his own series. So what does Stryker do on his day off? He's a bodyguard for hire who takes on assignments that would be too dangerous for anyone else. The first issue features a foil-embossed cover—but judging from ***Cyberforce***'s popularity, that's purely lagniappe. *(Image, $2.50)*

STUPID HEROES 1

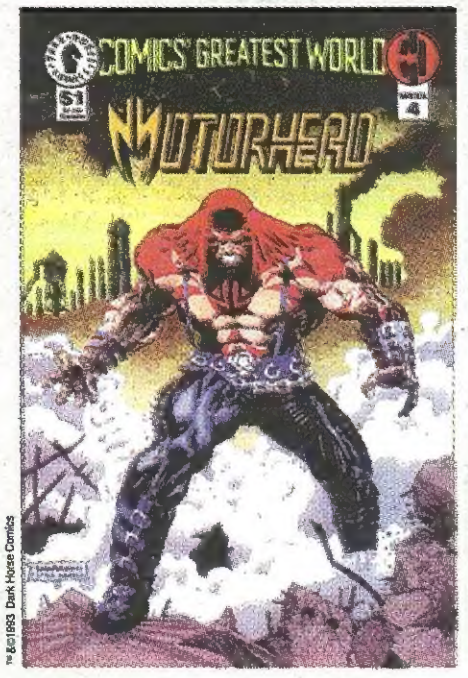
Mirage's Next Comics imprint unveils three new superhero miniseries this month—but this is the one that most fans are going to latch onto right away. ***Stupid Heroes*** creator Peter Laird has already earned a place for himself in comics history due to his co-creation of the Teenage Mutant Ninja Turtles; a lot of people are curious to see what his newest creation is about. What they'll find is a world in which superheroes are plagued by a mental disorder that destroys the minds of some of the heroes—and turns others into out-of-control psychopaths. *(Image/Next, $2.75)*

STAR TREK: DEEP SPACE NINE 1

The newest ***Star Trek*** television series becomes the newest ***Star Trek*** comic book series this month. To make sure that their comic adaptation maintains the quality that ***Star Trek*** fans expect and deserve, Malibu has drafted a couple of ***Star Trek*** veterans: Mike W. Barr and Gordon Purcell. Star Trek fans may be initially surprised to see that someone other than DC is producing ***Star Trek*** adventures—but they certainly won't be disappointed with the quality of this series. For fans who won't settle for anything less, there's also a deluxe limited edition enhanced-cover version of the premiere issue. *(Malibu, $2.50 for the standard edition, $19.95 for the deluxe edition)*

STEEL HARBOR WEEK ONE: BARB WIRE

Steel Harbor is the latest stop on Dark Horse's four-city tour of Comics' Greatest World, and they've lined up some pretty impressive tour guides for this leg of the trip. Chris Warner joins acclaimed comics artist Paul Gulacy to introduce a sexy blonde bounty-hunter with an attitude and an arsenal. Her specialty is bringing in superpowered predators... but some bounties are more challenging than others... This is sure to be one of the most popular of all the Comics' Greatest World books; Gulacy's top-notch art should guarantee a very short shelf-life. *(Dark Horse, $1)*



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SUPERMAN 82

The real Superman is back in action... and in ***Superman,*** and in ***Adventures of Superman,*** and in ***Superman: Man of Steel.*** Fans who have been following the weekly **Reign of the Supermen** storyline already know that the true Man of Steel is coming back—but this landmark issue once again establishes the true Superman as the one and only hero of Metropolis. ***Superman #82*** begins a major new chapter in the story of Superman—and it sets in motion events that will resolve the "problem" of the other Supermen. You have your choice of a deluxe collector's edition or a budget-priced standard-format edition—but don't miss out on one or the other!... *(DC, $3.50 for the collector's edition, $2 for the standard edition)*

SUPERPATRIOT 1

The minute SuperPatriot appeared in ***Savage Dragon,*** fans began asking when he would graduate to his own series. Since then, he's gone on to play an important role in ***Youngblood Strikefile***—but that's nothing compared to the role he's going to play in his own miniseries. Writer Keith Giffen and hot artist Dave Johnson have created a high-tension adventure that has both the good guys and the bad guys looking to gain control of SuperPatriot... but he's not too eager to be controlled by either side! Great art, great story—it's all you can ask for from a comic book. *(Image, $1.95)*

THUNDER-STRIKE 1

This ***Thunderstrike*** was supposed to take comic shops by storm last May, but you know that comics and weather can be just a bit unpredictable. ***Thunderstrike*** is ready to swamp comic shops this month, though—and behind that eye-catching enhanced cover is a story by Tom DeFalco and Ron Frenz that harkens back to the earth-based adventures of the classic Silver Age Thor. *(Marvel, $2.95)*

UNIVERSAL MONSTERS: CREATURE FROM THE BLACK LAGOON

If you ever enjoyed a Universal horror film, then you'll be thrilled with this loving adaptation of the 1950's Universal classic. And if you've ever loved Art Adams artwork, you're going to be thrilled with his labor of love on this 48-page prestige-format book. If it's at all possible for an adaptation to surpass the source material, this may be just such a case. *(Dark Horse, $4.95)*

VALERIA THE SHE-BAT 4

The second half of the two-part Spawn-She-Bat crossover by Neal Adams and Todd McFarlane should be just as hot as the initial installment. It's rare for two such diverse comic book talents as Adams and McFarlane work together on a crossover; don't miss out on these two books, because when you're dealing with two artists this popular and this busy, it's unlikely that their paths are going to cross again any time soon. *(Continuity, $2.50)*

X-MEN 25

The Return of Magneto continues, and that's enough to make this a hot book—but when you add a hologram cover, you have a real scorcher. You've seen the phenomenal quality of this hologram process on ***X-Factor #92;*** when you put something that eye-catching on a 64-page X-Men x-travaganza, you have a book no mutant fan can resist. *(Marvel, $3.95)*

X-MEN 2099 1

Here's the 2099 title that fans have been clamoring for ever since the 2099 Universe was announced. ***X-Men 2099*** won't feature futuristic versions of each of the present-day mutants, but it will feature the same mutant-prejudice edge that has made the contemporary ***X-Men*** so popular. It also features art by Ron Lim, one of Marvel's most popular illustrators; as if that's not enough, Marvel's topping it all off with a foil-enhanced cover. *(Marvel, $1.75)*

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SECOND CHANCE

Trade Paperbacks and Hardcovers of Note

Batman: Venom — A trade paperback compilation of the story arc that introduced the drug responsible for the creation of Bane. *(DC, $12.95)*

Crow Collected—Don't let Brandon Lee's tragic death on the set of the Crow film overshadow James O'Barr's brilliant gothic-comics series, finally collected in a single volume. *(Kitchen Sink, $15.95)*

Madman: The Oddity Odyssey — Madman Adventures made Michael Allred's Madman a fan-fave; now those latecomers can enjoy the original duotone miniseries that introduced Madman to the world. *(Kitchen Sink, $9.95)*

Sandman: Game of You TPB — A budget-priced edition of one of Neil Gaiman's more popular story arcs, previously available only in hardcover. *(DC, $19.95)*

Sin City Ltd. Edition HC — A lavishly produced signed limited edition of Frank Miller's film noir graphic novel. *(Dark Horse, $79.95)*

Tarzan Volume Four — Another stunning hardcover collection of Hal Foster Tarzan Sunday strips, this time from 1934-35. *(NBM, $35)*

X-Men: All-New, All-Different Masterworks Volume One — Giant-Size X-Men #1 and ***X-Men #s 94-97*** in a low-priced trade paperback. *(Marvel, $12.95)*

ON SALE SOON

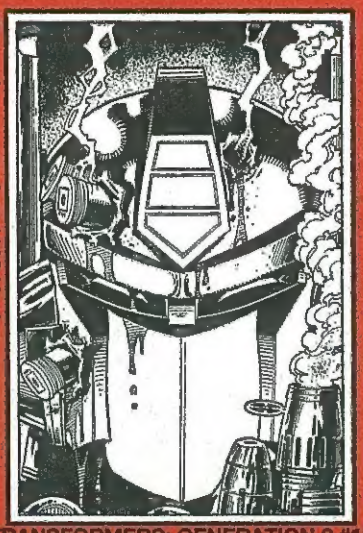
reserve yours today

MARVEL HOT PICKS

Alien Legion™ & © 1993 Carl Potts

ALIEN LEGION: BINARY DEEP #1!

This 48-page one shot includes a bound-in trading card! Torie recruits the most dangerous thieves in the galaxy to clear his father's name!



Transformers™ & © 1993 Hasbro

TRANSFORMERS: GENERATION 2 #1!

This 48-page premiere has a foil-stamped gatefold cover! Watch out: These revamped robots are ferocious fighting machines!

X-MEN 2099 #2!

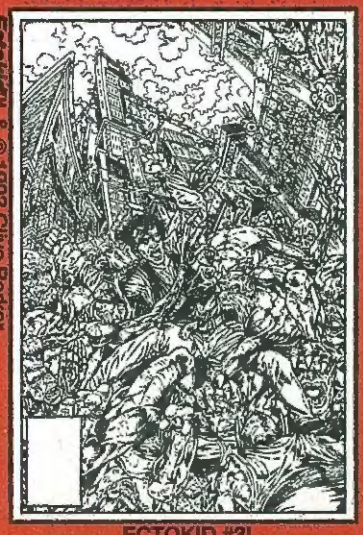
The year's hottest new series features art by Ron Lim, inks by Adam Kubert, and a story by John Francis Moore!

SPIDER-MAN #40!

Fan-fave writer J.M. DeMatteis turns up the heat in the conclusion of "Light the Night!"

DEADPOOL #4!

It's Deadpool vs. Slayback in this page-turning finale! Joe Madureira's artwork makes it a feast for the eyes!



Ectokid™ & © 1993 Clive Barker

ECTOKID #3!

Dex enlists the help of Cyrano DeBergerac and Edgar Allen Poe in this super hero comic from Clive Barker's RAZORLINE!

MARVEL COMICS

MARVEL COMICS SHIPPING THE WEEK OF SEPTEMBER 21ST

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